



# The Missing Difference Problem, and its Applications to Counter Mode Encryption

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# The Missing Difference Problem, and its Applications to Counter Mode Encryption

Gaëtan Leurent, Ferdinand Sibleyras

Inria, équipe SECRET

Journées Codage & Cryptographie 2018



# Introduction

- **Cryptography:** Alice encrypts then sends messages to Bob.
- **Symmetric:** Alice and Bob share the same key.
- **Public channel:** Eve (attacker) can see and/or manipulate what is being sent.



# Introduction

## Block Cipher

$$E_k : \{0, 1\}^n \rightarrow \{0, 1\}^n$$

A family of **permutations** indexed by a key (AES, 3DES, ...) where  $n$  is the bit size of the permutation or block's size.

# Introduction

## Block Cipher

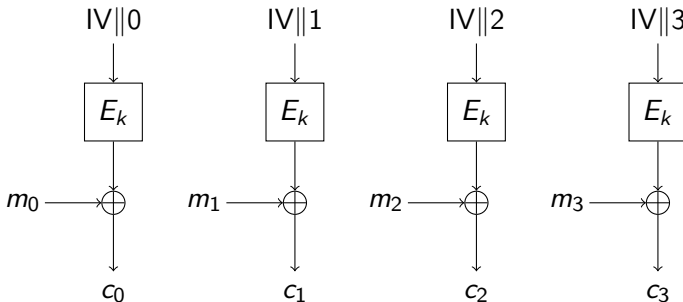
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A family of **permutations** indexed by a key (AES, 3DES, ...) where  $n$  is the bit size of the permutation or block's size.

## Mode of operation

Describes how to use a **block cipher** along with a plaintext message of **arbitrary length** to achieve some concrete cryptographic goals.

## The counter mode (CTR)



$m_i$  : The plaintext.

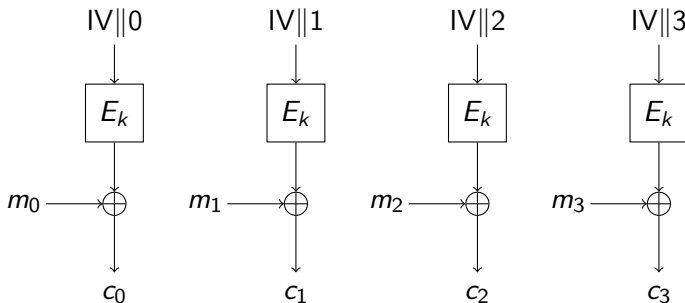
$c_i$  : The ciphertext.

$E_k$  : The block cipher.

IV : The Initialisation Value.

$$c_i = E_k(IV \parallel i) \oplus m_i$$

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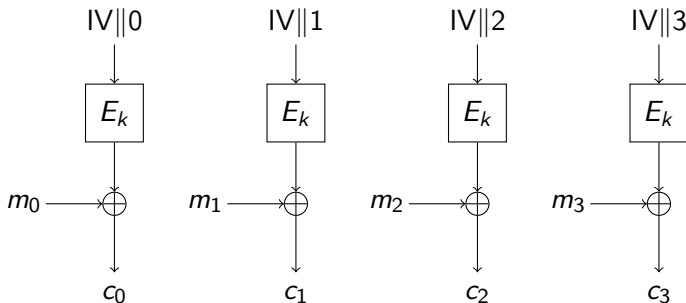
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Akin to a stream cipher: keystream XORed with the plaintext.

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$$c_i = E_k(IV || i) \oplus m_i$$

Akin to a stream cipher: keystream XORed with the plaintext.

Inputs  $IV || i$  to the block cipher **never repeat**.



## The counter mode (CTR)

Let  $K_i = E_k(IV \parallel i)$  the  $i$ th block of keystream.

- If  $E_k$  is a good Pseudo-Random Function (PRF) then all  $K_i$  are random and this is a one-time-pad.
- A block cipher is a Pseudo-Random **Permutation** (PRP) therefore  $K_i$  are all **distinct**:  $K_i \neq K_j \forall i \neq j$ .

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### Security proof ( $\sigma$ the number of blocks)

$$\text{Adv}_{\text{CTR-}E_k}^{\text{IND}}(\sigma) \leq \text{Adv}_{E_k}^{\text{PRF}}(\sigma) \leq \text{Adv}_{E_k}^{\text{PRP}}(\sigma) + \sigma^2/2^{n+1}$$

### Distinguisher

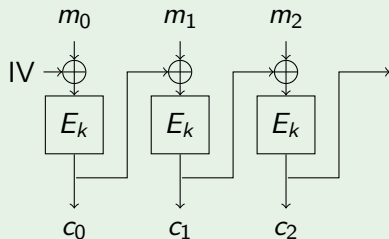
After  $\sigma \simeq 2^{n/2}$  encrypted blocks we expect a collision on the  $K_i$  with high probability in the case of a random ciphertext.  
That is the birthday bound coming from the birthday paradox.

# CBC and CTR

Both modes are:

- widely deployed
- proven secure up to birthday bound ( $2^{n/2}$ )
- matching distinguishers at the proof's bound

## CBC mode

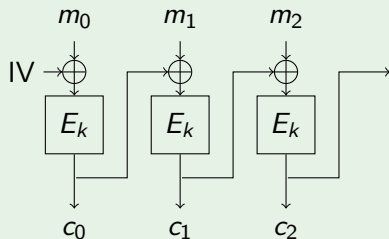


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## CBC mode



## Folklore assumptions

[Ferguson, Schneier, Kohno]

CTR leaks very little data. [...] It would be reasonable to limit the cipher mode to  $2^{60}$  blocks, which allows you to encrypt  $2^{64}$  bytes but restricts the leakage to a small fraction of a bit.

When using CBC mode you should be a bit more restrictive. [...]

We suggest limiting CBC encryption to  $2^{32}$  blocks or so.

# The counter mode (CTR)

From a **distinguishing** attack to a **plaintext recovery** attack ?

- If we know  $m_i$ , we recover  $K_i = c_i \oplus m_i$ .

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- We can observe repeated encryptions of a secret  $S$  that is  $c_j = K_j \oplus S$  for many different  $j$ .

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## Main Idea

Collect many keystream blocks  $K_i$  and encryptions of secret block  $c_j = K_j \oplus S$ ; then look for a value  $S$  such that  $K_i \oplus c_j \neq S \forall i \neq j$ .



# Missing difference problem

## The missing difference problem

- Given  $\mathcal{A}$  and  $\mathcal{B}$ , and a hint  $\mathcal{S}$  three sets of  $n$ -bit words
- Find  $S \in \mathcal{S}$  such that:

$$\forall (a, b) \in \mathcal{A} \times \mathcal{B}, S \neq a \oplus b.$$

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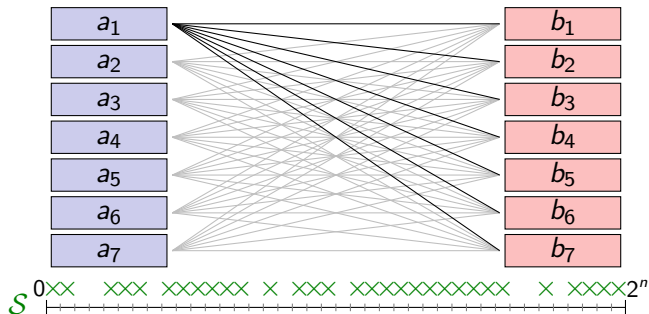
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# Simple Sieving Algorithm

[McGrew, FSE'13]



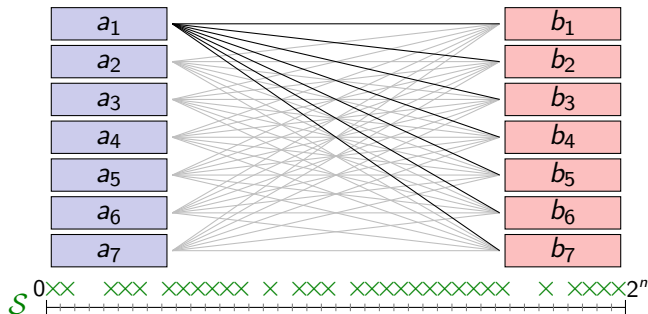
Compute all  $a_i \oplus b_j$ , remove results from a sieve  $\mathcal{S}$ .

**Analysis: case  $|\mathcal{S}| = 2^n$  via coupon collector problem**

- To exclude  $2^n$  candidates of  $\mathcal{S}$ , we need  $n \cdot 2^n$  values  $a_i \oplus b_j$ 
  - Lists  $\mathcal{A}$  and  $\mathcal{B}$  of size  $\sqrt{n} \cdot 2^{n/2}$ . **Complexity:**  $\tilde{O}(2^n)$

# Simple Sieving Algorithm

[McGrew, FSE'13]



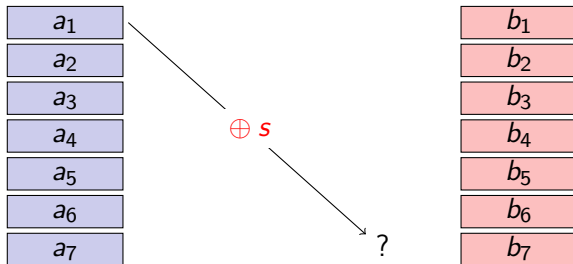
Compute all  $a_i \oplus b_j$ , remove results from a sieve  $\mathcal{S}$ .

**Analysis:** case  $|\mathcal{S}| = 2$

- To exclude **1 candidate** of  $\mathcal{S}$ , we need  $2^n$  values  $a_i \oplus b_j$ 
  - Lists  $\mathcal{A}$  and  $\mathcal{B}$  of size  $2^{n/2}$ . **Complexity:**  $\tilde{O}(2^n)$

# Searching Algorithm

[McGrew, FSE'13]



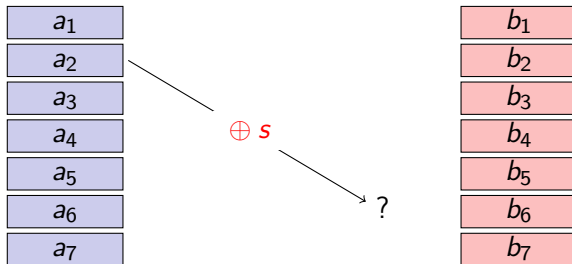
- Make a guess and verify.

## Try Guess ( $s$ )

```
for  $a$  in  $\mathcal{A}$  do
  if  $(s \oplus a) \in \mathcal{B}$  then
    return 0
return 1
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# Searching Algorithm

[McGrew, FSE'13]



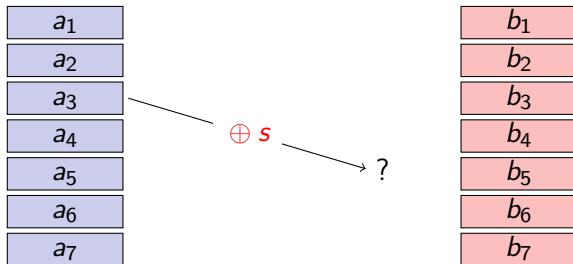
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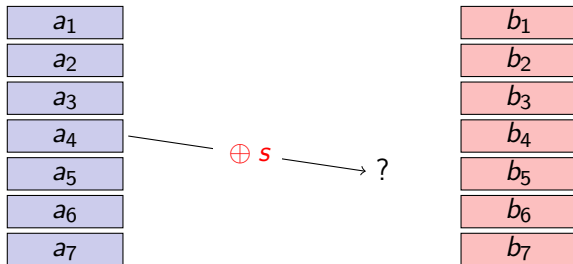
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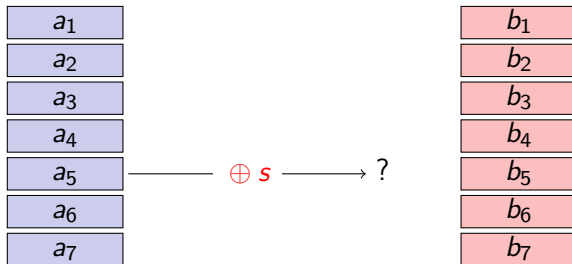
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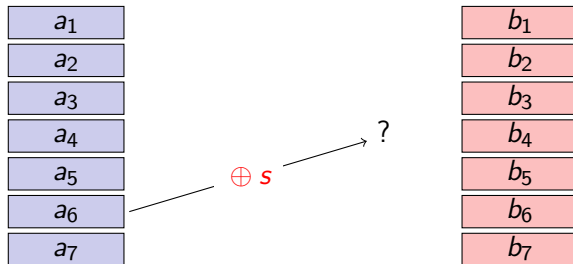
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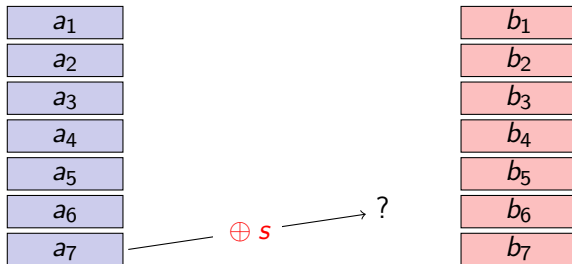
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# Searching Algorithm

[McGrew, FSE'13]



- Make a guess and verify.
- Complexity  $\tilde{O}(2^{n/2} \sqrt{|S|})$  with unbalanced  $\mathcal{A}, \mathcal{B}$ .

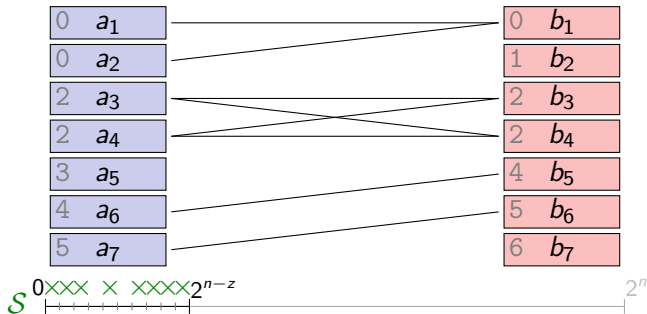
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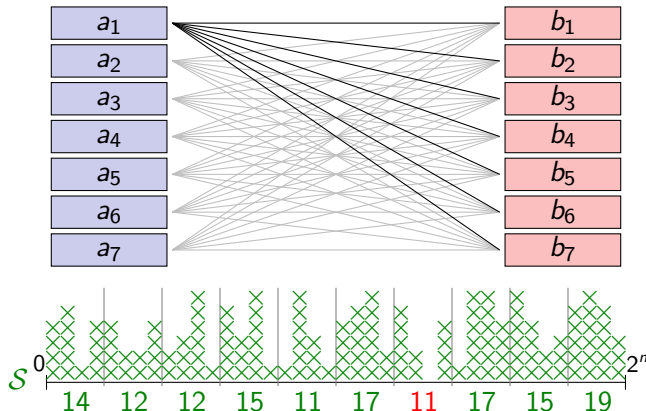
```

## Known-prefix Sieving



- Assume  $S$  starts with  $z$  zero bits (more generally, linear subspace with  $\dim\langle S \rangle = n - z$ )
- Sort lists, consider  $a_i$ 's and  $b_j$ 's with matching  $z$ -bit prefix
- Complexity:  $\tilde{O}(2^{n/2} + 2^{\dim\langle S \rangle})$ 
  - Looking for collision + needed number of collisions
- Complexity:  $\tilde{O}(2^{n/2})$  when  $\dim\langle S \rangle \leq n/2$

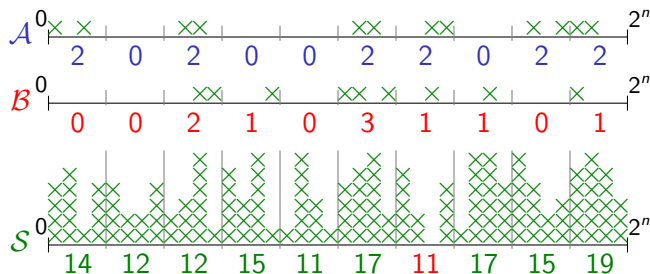
## Fast Convolution Sieving



- Instead of computing full sieve, use **buckets** (ie. truncate)
- With enough data, missing difference has **smallest bucket** with high probability

# Computing the sieve

- Count buckets for  $\mathcal{A}$  and  $\mathcal{B}$ 
  - $C_{\mathcal{X}}[i] = |\{x \in \mathcal{X} \mid T(x) = i\}|$



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  - $C_{\mathcal{S}}[i] = |\{(a, b) \in \mathcal{A} \times \mathcal{B} \mid T(a \oplus b) = i\}|$ 

$$= \sum_{a \in \mathcal{A}} |\{b \in \mathcal{B} \mid T(a \oplus b) = i\}|$$

$$= \sum_{a \in \mathcal{A}} C_{\mathcal{B}}[i \oplus T(a)]$$

$$= \sum_{j \in \{0,1\}^{n-t}} C_{\mathcal{A}}[j] \cdot C_{\mathcal{B}}[i \oplus j]$$

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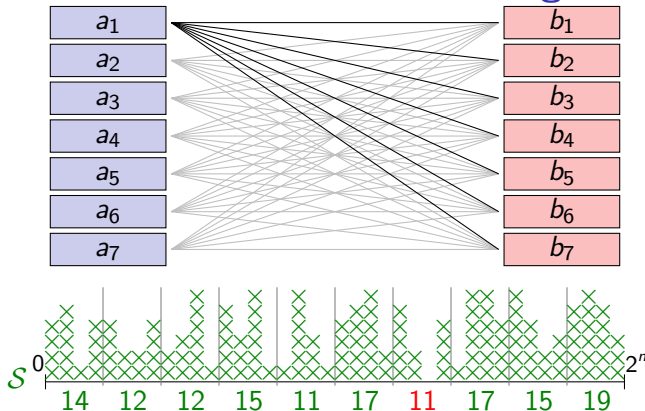
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$$= \sum_{j \in \{0,1\}^{n-t}} C_{\mathcal{A}}[j] \cdot C_{\mathcal{B}}[i \oplus j]$$
- Discrete convolution can be computed efficiently with the Fast Walsh-Hadamard transform!
  - Complexity:**  $\tilde{O}(|C_{\mathcal{S}}|)$  for arbitrary  $\mathcal{S}$



## Fast Convolution Sieving



$$T(S) \stackrel{?}{=} \operatorname{argmin} C_S[i]$$

And we can finish with Known-prefix Sieving to recover the rest.

- $2^{2n/3}$  queries, sieving with  $2^{2n/3}$  buckets of  $2^{n/3}$  elements

# Missing difference problem algorithms

## Algorithms for the missing difference problem

**Simple Sieving** Complexity  $\tilde{O}(2^n)$  [McGrew]

**Searching** Complexity  $\tilde{O}(2^{n/2} \sqrt{|\mathcal{S}|})$  [McGrew]

**Known-prefix Sieving** Complexity  $\tilde{O}(2^{n/2} + 2^{\dim\langle \mathcal{S} \rangle})$

**Fast Convolution Sieving** Complexity  $\tilde{O}(2^{2n/3})$

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**Fast Convolution Sieving** Complexity  $\tilde{O}(2^{2n/3})$

- Improved algorithm if  $\mathcal{S}$  is a linear subspace
  - In particular still near optimal when  $\dim\langle\mathcal{S}\rangle = n/2$
- Improved algorithm for arbitrary  $\mathcal{S}$  at the cost of data
  - First algorithm with complexity below  $2^n$  in that case

# Back to Cryptanalysis

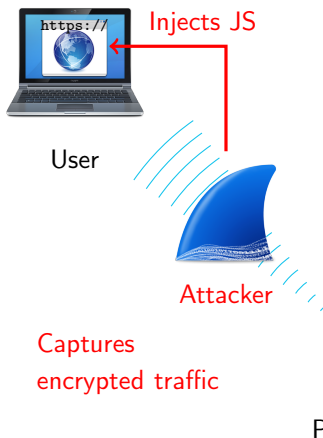
## New Tools, New Attacks

**Known-prefix** → plaintext recovery on CTR mode

**Fast Convolution** → forgery on GMAC and Poly1305

# BEAST Attack Setting

[Duong & Rizzo 2011]



- Attacker has access to the network (eg. public WiFi)

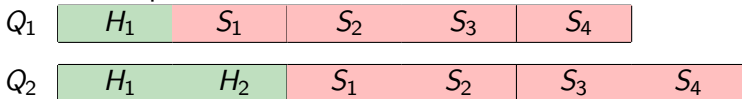
1. Attacker uses JS to generate traffic
  - Tricks victim to malicious site
  - JS makes *cross-origin* requests
2. Attacker captures encrypted data

- Chosen plaintext attack
- Chosen-Prefix Secret-Suffix model  
 $M \rightarrow \mathcal{E}(M||S)$

[Hoang & al., Crypto'15]

## Application to CTR (CPSS queries)

- **Plaintext recovery** using the known-prefix sieving algorithm
- Two kind of queries; half-block and full-block headers:

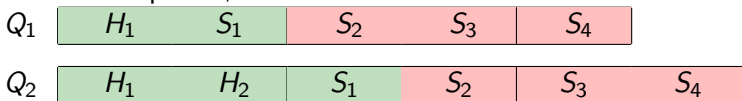


1. **Recover  $S_1$**  using the first block of each query:

$$\left. \begin{array}{l} \mathcal{A} = \{\mathcal{E}(H_1 \| H_2)\} \\ \mathcal{B} = \{\mathcal{E}(H_1 \| S_1)\} \end{array} \right\} \rightarrow \text{Missing difference: } 0 \| (S_1 \oplus H_2).$$

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- When  $S_1$  is known, recover  $S_2$ , with  $Q_2$  queries:

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$$Q_1 \quad \begin{array}{|cc|cc|cc|} \hline H_1 & S_1 & S_2 & S_3 & S_4 \\ \hline \end{array}$$

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- When  $S_2$  is known, recover  $S_3$ :

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- ...



# Application to CTR (CPSS queries)

## Full Asymptotic Complexity

<b>Queries</b>	$\mathcal{O}(\sqrt{n} \cdot 2^{n/2})$
<b>Memory</b>	$\mathcal{O}(\sqrt{n} \cdot 2^{n/2})$
<b>Time</b>	$\mathcal{O}(n \cdot 2^{n/2})$

# Impacts

**How practical** can be the plaintext recovery attack on CTR ?

- Mostly used with AES, famous 128-bit block cipher, as part of GCM. 90% of Firefox HTTPS traffic uses **AES-GCM**.
  - Requires  $128 \times 2^{64}$  bits = 256 exbibytes over **one session**
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### Sweet32 attack by Bhargavan and Leurent

Attack in the **BEAST** setting with birthday bound complexity already shown to be a threat over the web in recent work.

This is the **Sweet32** attack on CBC mode, more commonly used with 64-bit block ciphers.

# Wegman-Carter Authentication Modes

- Wegman-Carter: build a MAC from a universal hash function and a PRF

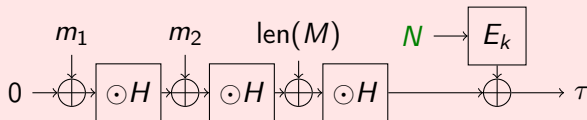
$$WC(N, M) = H_{k_1}(M) \oplus F_{k_2}(N).$$

$$\mathbf{Adv}_{WC[H,F]}^{\text{MAC}} \leq \mathbf{Adv}_F^{\text{PRF}} + \varepsilon + 2^{-n}$$

- Wegman-Carter-Shoup: use a block cipher as a PRF

$$WCS(N, M) = H_{k_1}(M) \oplus E_{k_2}(N),$$

## Example: Polynomial-based hashing (GMAC, Poly1305-AES)



## Key recovery as a missing difference problem

- Fix two messages  $M \neq M'$ , capture MACs
  - $a_i = \text{MAC}(i, M) = H_{K_1}(M) \oplus K_i$
  - $b_j = \text{MAC}(j, M') = H_{K_1}(M') \oplus K_j$
  - $a_i \oplus b_j \neq H_{K_1}(M) \oplus H_{K_1}(M')$
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Optimal Forgeries Against Polynomial-Based MACs and GCM

Atul Luykx, Bart Preneel

[Eurocrypt '18]

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    -  **Optimal Forgeries Against Polynomial-Based MACs and GCM**  
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- **Fast convolution sieving** recovers  $H(M) \oplus H(M')$  with  $\tilde{O}(2^{2n/3})$  queries and computations
  - First universal forgery attack with less than  $2^n$  operations



## Bonus algorithm

### Citation

[Luykx & Preneel, Eurocrypt'18]

... implementing the attacks seems to require a **large amount of storage** to achieve significant success probability. It is unclear whether there is a compact way of representing the set of false keys.

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### Optimal queries and memory complete sieving

**Guess** first half of difference.

**Run** Known-prefix sieving over second half.

**Repeat** until found.

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### Optimal queries and memory complete sieving

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Time is still  $\tilde{O}(2^n)$  but **memory reduced to  $\mathcal{O}(2^{n/2})$**  in the nonce-respecting CPA model.

# Conclusion

We defined the **missing difference problem** and **improved** the algorithms to solve it in particular for some cases:

Case	Previous	This work	Improved attacks
$S$ affine subspace of dim $n/2$	$\tilde{O}(2^{3n/4})$	$\tilde{O}(2^{n/2})$	CTR plaintext recovery
No prior info ie. $ S  = 2^n$	$\tilde{O}(2^n)$	$\tilde{O}(2^{2n/3})$	GMAC, Poly1305 universal forgery

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Main take away :

- CTR mode **not more secure** than CBC (Sweet32).
- **Frequent rekeying** away from birthday bound will prevent these attacks.

## Known-prefix Sieving Simulation

We challenge the **heuristic assumptions** we made (independence of the XORs  $\{a \oplus b\}$ ). Approximations seem good enough.

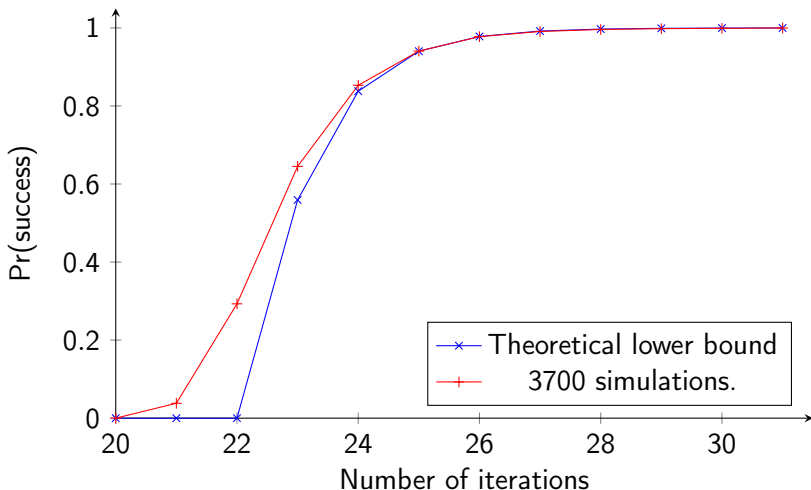
Ran simulations with  $n = 64$  bits and  $z = n/2 = 32$  zeros.

- Each round we compare two lists of  $2^{n/2}$  elements.
- Each round we expect  $2^{n/2}$  **partial collisions**.
- Coupon collector predicts  $n/2 \cdot \ln(2) \cdot 2^{n/2}$  partial collisions to recover  $S$ , that is **23 rounds on expectation**.
- Simulation gives an idea of what is hidden in the  $\mathcal{O}$  notations.

### Consistent speed of leaking

In every runs, after **16 rounds** the sieve was left **between 419 and 560** candidates of  $S$  only.

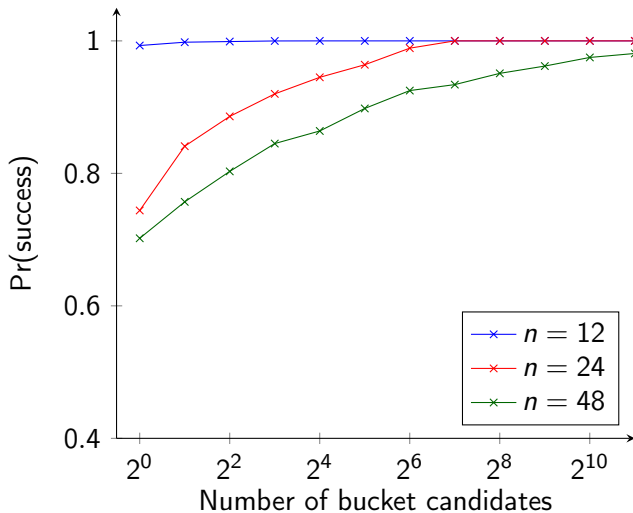
## Known-prefix Sieving Simulation



**Figure:** Probability of success of the known prefix sieving knowing  $2^{32}$  encryptions of a 32-bit secret against the number of chunks of  $2^{32}$  keystream blocks of size  $n = 64$  bits used.

# Fast Convolution Simulation

**Figure:** Results for  $\sqrt{n}2^{2n/3}$  data; counting over  $2n/3$  bits.





# Works comparison

We independently described roughly the same attack on GCM, yet luckily our works complete each others:

## Leurent & Sibleyras, EC'18

- Computational model
- Focus on **algorithms**
- Run simulations
- Provide a range of novel techniques and trade-offs
- Approach extendable to forgery on CWC mode

## Luykx & Preneel, EC'18

- Information theoretic model
- Focus on **proofs**
- More rigorous analysis
- Show optimality w.r.t the best proofs
- Approach extendable to the KPA setting